



**SCHOOLS INFORMATION BOOKLET
SENIOR COUNTRY WEEK 2026**

MAIN BULLETIN 1

**Road safety
education partner**



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1. PARTICIPATION ELIGIBILITY**1.1 INDIVIDUAL**

Participants must be full time students, and be under 19 years and 6 months as at the 31st December in the year of competition. Note: Year 7 Students are not permitted to participate in Country Week. Year 8 and Year 9 Boys **and Girls** are not permitted to participate in the AFL competition.

1.2 SCHOOL

Schools currently participating may continue to do so. New schools seeking entry must be a Senior High School, High School or equivalent with an upper school component. We are aware of the changing dynamics of schools in terms of classification and structure and will continue to monitor the situation.

1.3 BONA FIDES

If there is a query related to player eligibility then the school will be contacted to verify in writing that status. **Note: Any contravention by participation of students outside these guidelines will incur the immediate sanction of game forfeit and further action at school level.**

2. BYLAWS - 2025**2.1 LEVIES**

- The expenses of the Carnival will be shared on a per capita basis relative to team's entered and administrative costs. An approximate figure of \$65 (inc GST) is suggested as a budgeting guideline for each team member.
- DOE/SSWA provides a travel subsidy for Public School students travelling to Country Week. This is calculated based on distance from Perth. Details of the subsidy will be emailed to schools at the time of invoicing schools for their participation.
- Schools should supply SSWA with an order number for placement on the invoice.

2.2 FINANCIAL RECONCILIATION

- Invoices will be forwarded to the school prior to the event. A copy will be provided to the school Country Week Coordinator.

2.3 UNIFORMS

- In case of a colour clash schools should bring alternate tops or bibs.
- First mentioned team in fixtures to have choice of playing strip colour.
- Local sponsorship of teams is encouraged. Schools are reminded that DoE and SSWA guidelines in relation to sponsorship need to be followed with endorsement necessary from SSWA.
- Sport specific playing strips as recommended by the state and national bodies are required.

2.4 RESCHEDULING FIXTURES

The coordinator in each sport has the right to reschedule any fixture due to unforeseen circumstances. All schools are strongly advised to check their fixtures and to contact their coordinator if any problem is seen. **The best time to adjust fixtures is early.** Problems to be looked for include:

- Your school is listed in each of your nominated sports.
- Boys and girls teams in the same sport are scheduled to play at the same time.
- Duties are equitably distributed within individual sports.

Note:

- Attendance at the scheduled sport coordinators / coaches meeting prior to the start of play is compulsory. **It is anticipated that these meetings will be held online in the week prior to country week.**
- All coaches must be in attendance and any last minute organisational changes will be notified and any additional essential sport specific information, including last minute fixture changes, will be given.
- There is no guarantee that grades requested can all be accommodated.

2.5 PARTICIPATION IN MORE THAN ONE TEAM

Students will be allowed to participate in a maximum of **two** different sports during the week on the provision that no game is forfeited because of a double commitment. **Students cannot play in two teams within one sport.** Student names **must** be recorded on the team sheet prior to the commencement of the game.

In addition to above, players **must play at least 2 games** for a team **to qualify** for the finals on the last day. Players may **only play in one final game on the last day** of Country Week. Only with approval from the Sport Coordinator in exceptional circumstances will players may be permitted to play in 2 finals.

2.6 STUDENT IMAGE

Schools are reminded that the unauthorised reproduction of student or staff image is not permitted. If schools are aware of any student from their school who falls into this category they should inform the SSWA office in writing.

2.7 MOUTH GUARDS & SHIN PADS

It is highly recommended that all students wear a mouthguard when involved in training and competition. All students participating in **soccer** are required to wear shin pads without exception or they will not be permitted to enter the field of play. It is highly recommended that **hockey** participants follow the same guideline.

2.8 STUDENT UMPIRES

Schools are able to bring student umpires to officiate at Country Week. Students would need to be accredited to the appropriate level for the sport and remain the responsibility of the school during the event.

Student Umpires are not eligible for payment for games umpired during the week. Schools are asked to remind students that this is the case for all student umpires.

2.9 ADULT UMPIRES/REFEREES

Schools that have adult volunteers available for umpiring sports during the week are asked to forward these names and contact details to the SSWA office prior to the event. These details will be passed on to the relevant umpire's coordinator for the sport. These people will be paid for their services and care will be taken to allocate them to neutral games.

2.10 AFL FOOTBALL (BOYS)

- A standard league football will be supplied by each competing team.
- The first named team will be "home" team and the second named team the "away" team.
- Players are to wear numbered school jumpers. Where possible, black or coloured shorts are to be worn for home games, white shorts or coloured for away games. Correct socks must also be worn.
- Note: If two schools have the same or similar jumpers, then an alternate set of jumpers can be made available through the SSWA office. This will be an "away team" responsibility. Please look at the uniform register when it becomes available and determine need.
- Start and end-of-game acknowledgments:
 - The home team lines up in the centre of the ground and waits until the away team lines up opposite. Players are then to shake hands, including coaches, before and after games.
 - At the completion of the game each team captain will call his team to give 3 cheers to the other team.
- Points for games:
 - Maximum points a winning team can earn are 6 points; i.e.4 points for win plus 2 points for behaviour (awarded by umpires).
 - Losing team could still earn 2 points for behaviour, 0 for loss.
 - Any player who is excluded from the game by the "red" card presentation automatically loses 1 point for the team.
 - Coaches may also be penalized points for contravening the codes of conduct. This penalty will be decided upon by the umpire or coordinator.

Note: If a point or points are lost because of behaviour unbecoming then the offending person and/or coach will be required to meet with the coordinator immediately following the match in company with the umpire.

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- AFL teams will have a duty roster to supply boundary and goal umpires for a match other than their own. Each school must provide two goal umpires and two boundary umpires (clad in neutral gear), and goal flags. SSWA will provide a coat or vest for the goal umpires. Any issued items must be returned to the coordinator immediately at the games conclusion. This duty would be allocated either before or after your daily match and each school would get multiple duties during the week.
- The home team is to supply a timekeeper who will have a siren or bell. If the away team wishes to have a timekeeper as well they may do so.
- Misconduct - A uniform system of procedures will apply across all sports. (See Section 4 this booklet)
- Playing times - 25-minute halves; 8 minute half time. [Note: Games must start and finish on time]
- The competition will be decided in two parts.
 - a) Qualifying rounds to decide finals ranking:
 - Most number of points;
 - Successful team in previous clash;
 - Percentage for participating teams in contention; then
 - Overall percentage
 - b) Finals result:
 - Direct result; then
 - Team who finished higher after qualifying rounds.
- "A" division will be an 18 playing member competition **if there are at least six nominating teams** and all other grades will be a 15 playing member competition. During any single contest the nominated number of playing members and 6 interchange comprise a team. Students in Year 8 & 9 are not permitted to play
- Forfeits on the final day are not acceptable. Teams must finish the scheduled program

Note: Any suspension that is imposed during the final day's play will be carried through to the local community competition.

- Player Even Up Rule
 - Teams require a minimum of 12 players for the 18 a side Division and 9 players for the 15 a side Divisions
 - The even up rule will apply when one or two teams have less than 18 players for A Division or 15 players for other Divisions
 - An even up number of players from both teams are to start the match on field; and must be on the field at all times except if a red or yellow card is issued. Once the 15 minute penalty for the red or yellow card has been served then an even number of players from both teams must be on the field
 - If a player is injured and the team has no player to replace the injured player, the opposition team must even up immediately
 - If a side can only field between 12 and 17 players [A Division] or 9 and 14 players [other divisions] the coach with the greater number of players must offer all additional players to the lesser numbered team up to a maximum of 18 or 15 players per team; and
 - Players must be rotated so that no single player plays more than 1 half per match for the opposition team
 - Any team that refuses the even up provisions will be deemed as losing the game and forfeiting any points and percentages earned during that game

2.11 AFL FOOTBALL (GIRLS)

- A size 4 leather game football will be supplied by each competing team.
- The first named team will be "home" team and the second named team the "away" team.
- Players are to wear numbered school jumpers. Where possible, black or coloured shorts are to be worn for home games, white shorts or coloured for away games. Correct socks must also be worn.
- Note: If two schools have the same or similar jumpers, then an alternate set of jumpers can be made available through the SSWA office. This will be an "away team" responsibility. Please look at the uniform register when it becomes available and determine need.
- Start and End-of-game acknowledgments:
 - The home team lines up in the centre of the ground and waits until the away team lines up opposite. Players are then to shake hands, including coaches, before and after games.
 - At the completion of the game each team captain will call his team to give 3 cheers to the other team.
- Points for games:
 - Maximum points a winning team can earn are 6 points; i.e.4 points for win plus 2 points for behaviour (awarded by umpires).
 - Losing team could still earn 2 points for behaviour, 0 for loss.
 - Any player who is excluded from game by a "red" card presentation automatically loses 1 point for team.
 - Coaches may also be penalized points for contravening the codes of conduct. This penalty will be decided upon by the umpire or coordinator.

Note: If a point or points are lost because of behaviour unbecoming then the offending person and/or coach will be required to meet with the coordinator immediately following the match in company with the umpire.

- teams will have a duty roster to supply boundary and goal umpires for a match other than their own. Each school must provide two goal umpires and two boundary umpires (clad in neutral gear), and of goal flags. SSWA will provide a coat or vest for the goal umpires. Any issued items must be returned to the coordinator immediately at the games conclusion. This duty would be allocated either before or after your daily match and each school would get multiple duties during the week. **The duty students must be actively supervised and monitored by their teacher.**
- Games will be centrally timed or timed by the central umpire.
- Misconduct - A uniform system of procedures will apply across all sports. (See Section 4 this booklet)
- Playing times - 20-minute halves; 8 minute half time [Note: Games must start and finish on time]
- The competition will be decided in two parts.
 - a) Qualifying rounds to decide finals ranking:
 - Most number of points;
 - Successful team in previous clash;

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- Percentage for participating teams in contention; then
- Overall percentage
- b) Finals result:- Direct result; that is team who finished higher after qualifying rounds.
- The competition will be a 15 a side competition in divisions of 6 teams (ranked on team's previous competition experience). During any single contest the nominated number of playing members and 6 interchange comprise a team. **Students in Year 8 & 9 are not permitted to play**
- Forfeits on the final day are not acceptable. Teams must finish the scheduled program
- Rules are those for 16 - 18 Years Youth Girls according to the AFL Junior Policy.
- The winning school will receive the Cathy Vander Weide Cup
- The Fairest and Best player for the carnival will receive the "Danielle Fagents Medal".

Note: Any Suspension that is imposed during the final day's play will be carried through to the local community competition.

- Player Even Up Rule
 - Teams require a minimum of 9 players
 - The even up rule will apply when one or two teams have less than 15 players
 - An even up number of players from both teams are to start the match on field; and must be on the field at all times except if a red or yellow card is issued. Once the 15 minute penalty for the red or yellow card has been served then an even number of players from both teams must be on the field
 - If a player is injured and the team has no player to replace the injured player, the opposition team must even up immediately
 - If a side can only field between 9 and 14 players the coach with the greater number of players must offer all additional players to the lesser numbered team up to a maximum of 15 players per team; and
 - Players must be rotated so that no single player plays more than 1 half per match for the opposition team
 - Any team that refuses the even up provisions will be deemed as losing the game and forfeiting any points and percentages earned during that game

2.12 BASKETBALL (BOYS AND GIRLS)

- Schools are to provide match balls. Balls to be clearly marked with school's name.
- Players to have numbered tops from 4 through to 15. Schools are reminded to provide a neutral coloured top in the case of team colours clashing. In the event of a uniform colour clash the first mentioned team to have choice of playing strip colour.
- Teams are of a single gender only with a maximum team size of 12 players.
- Playing times. Two 20-minute halves with a 5-minute break at half time.
- Only 1 timeout per half per team permitted with no time outs during the last 4 minutes of each half.
- Each team will supply one-bench official and a scorer.
- Six points will be awarded for a win, four points for a draw and two for a loss. Behaviour points may be lost for unacceptable behaviour. Technical Fouls do not necessarily incur a loss of behaviour point.
- If a player is sent off for an offence against the Code of Conduct, that player:
 - Will be automatically suspended for the next game;
 - May not be replaced;
 - Will be reported to the organizer or protests panel;
 - Uniform sanctions will be applied across all sports and are documented in Section 4.
- The competition will be decided in two parts:
 - a) Qualifying rounds to decide finals ranking:
 - Most number of points;
 - Successful team in previous clash; then
 - Percentage for participating teams in contention for the games played against each other;
 - b) Finals result:
 - Direct result; then
 - Previous encounter winner.

2.13 HOCKEY (GIRLS AND BOYS)

NOTE: All games will be played at **UWA Sports Park** or venue in close proximity. See map appended.

- During the games **5** interchange players are allowed.
- Each team to provide a dimpled white ball for each match.
- Schools are reminded to provide a neutral coloured top in the case of team colours clashing. In the event of a uniform colour clash the first mentioned team to have choice of playing strip colour.
- Playing times. Two 25 minute halves with a 5 minute break at half time.
- Exclusions will be decided under normal rules and conditions for hockey. A player who is Red Carded receives an automatic suspension for the next game. Other sanctions and procedures are common to all sports and are documented in Section 4.
- Girls will be permitted to play in Boys teams only when the school does not have a team in the Girls competition.
- **Five points will be awarded for a win, three points for a draw and two for a loss.** Behaviour points may be lost for unacceptable behaviour.
- The competition will be decided in two parts.
 - a) Qualifying rounds to decide finals ranking:
 - Most number of points;
 - Successful team in previous clash;
 - Goal difference;
 - Highest number of goals scored; then
 - Equal flicks to decide.
 - b) Finals result:
 - Direct result; then
 - Team who finished higher after qualifying rounds.

2.14 NETBALL (GIRLS AND BOYS)

- Schools to provide a premium quality netball for each game.
- Schools are reminded to have an alternative set of coloured bibs in case of team colours clashing.
- In the event of a uniform colour clash the first mentioned team to have choice of playing strip colour.
- Boys are not permitted to play in Girls teams.
- Girls will be permitted to play in Boys teams only when the school does not have a team in the Girls competition.
- Substitutes: *Rolling subs will apply*
- First mentioned school to provide a scorer. Second mentioned school to control times.
- Playing times. Four 10 minute quarters, with breaks of 2 minutes at quarter and three-quarter times, 3 minutes at half time.
- All Games will be centrally timed
- Six points will be awarded for a win, four points for a draw and two for a loss. Behaviour points may be lost for unacceptable behaviour.
- Sanctions:
 - any player may be excluded for an offence against the Codes of Conduct;
 - that player will be excluded for the full game without replacement;
 - automatic suspension will follow for the following game;
 - a report must be made to the coordinator; and
 - a uniform set of sanctions and procedures documented in Section 4 for all sports will be used.
- Schools will be able to nominate a second team to participate in the competition. Players will **not be able** to transfer between first and second teams. Second teams may nominate for any grade lower than the first team. The second team will be eligible to win their division but will not accrue Champion School Points.
- The competition will be decided in two parts.
 - a) Qualifying rounds to decide finals ranking:
 - most number of points;
 - successful team in previous clash; then
 - percentage for participating teams in contention;
 - b) Finals result:
 - direct result; then
 - winner of previous encounter.

NOTE: Schools are requested to impress upon students the banning of “hanging” from netball rings.

2.15 FOOTBALL (SOCCER) (GIRLS AND BOYS)

- Each team to provide a standard Size 5 ball for each match.
 - During the games five (5) interchange players are allowed.
 - In the case of soccer a mixed team may be entered under the following conditions:
 - Any mixed team will play in the boy’s competition; and
 - Permission will not be granted if a girls’ team is entered.
- Schools are reminded to provide an alternate strip or neutral coloured top in case of team colours clashing.
- **Shin pads must be worn by all players.** Failure to comply will result in the individual not playing.
- Playing Times: Two twenty five (25) minute halves with an eight minute break at half time.
- Five points will be awarded for a win, three points for a draw and two for a loss. Behaviour points may be lost for unacceptable behaviour.
- Exclusions will be decided under normal rules and conditions for soccer. A player who is Red Carded receives an automatic suspension for the next game. Other sanctions and procedures are common to all sports and are documented in Section 4.
- teams will have a duty roster to supply linespersons for a match other than their own. Each school must provide two students (clad in neutral gear), and with flags. This duty would be allocated either before or after your daily match and each school would get multiple duties during the week. **The duty students must be actively supervised and monitored by their teacher.**
- Each team playing in the first and last games of the day are responsible for setting/removing nets and corner posts.
- The competition will be decided in two parts.
 - a) Qualifying rounds to decide finals ranking:
 - Most number of points;
 - Successful team in previous clash;
 - Goal difference;
 - Highest number of goals scored; and
 - Penalty shoot-out.
 - *Note: In the event of more than 2 teams ending on the same # of points ignore the previous clash and go to goal difference. Only consider goal difference for games between the teams equal on points.*
 - b) Finals result:
 - Direct result; then
 - Team who finished higher after qualifying rounds.

2.16 VOLLEYBALL (BOYS AND GIRLS)

- Schools will provide leather or synthetic volleyballs (Mikasa) to be used at the carnival.
- Teams to have a uniform with numbers 1 - 18. [Front and back]
- Single gender teams only.
- DUTY TEAMS: All teams will be required to do game duties as scheduled during the week. Rostered duty times will generally be before or after your scheduled game and in your own division. Schools will not do duty for their own team games. A complete duty roster will be included with the competition fixtures.

Duty will consist of:	Second referee with a whistle (net referee)
	Two scorers
	Two lines people

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Team Coach or Manager in attendance

Game referees will be provided by School Sport WA

Finals: Teams will be rostered to finals games.

Games will be played under the official rules of Volleyball as per the Australian Volleyball Federation and FIVB with the exception of the following By-Laws as required

- Net heights : Boys – 2.35m Girls – 2.15m
- Each match will consist of three compulsory sets, rally point. The third set must be played even if team wins first two sets 2-0. The first two sets will be to 21 points (**Capped**) and the third set to 15 points (**capped**), rally point. When time is called in a match the team that is in front wins. If the scores are tied – next point wins (golden point). i.e.
 - Team A Wins set 1. Team B wins set 2. Score at full time is 6-6 in 3rd set next point wins the match.
 - Team A wins 7-6 in the 3rd. (If in the 3rd set a team is leading i.e 7-6 when time is called, they win.)
 - If 3rd set has not started. Winner of the next point wins third set 1-0.
 - If the score is 2-2 in the 3rd. Whichever team wins the next point, wins the match 3-2.
 - If Team A wins first set and the second set is not completed in time, Team A wins 1 set to 0.
- Match starting time. The competition will run on a **central start time**.
- Warm-up period will be 5 minutes and commence at the designated match start time. The first scheduled match will start at the designated time - warm-up must be completed before this time. **Team warm-ups other than the designated 5 minutes on court are not to be conducted in the playing arena.**
- Six points will be awarded for a win, four points for a draw and two for a loss. Behaviour points may be lost for unacceptable behaviour.
- Substitutions: A Grade to use the 12-sub rule. **Other grades substitutions are to be the 12-sub rule or rotation of all team players through position one. The system used must be maintained for the entire game.**
- The competition will be decided in two parts.

QUALIFYING ROUNDS

Qualifying rounds to decide finals ranking:

1. most number of points.
2. total number of sets won; then.
3. total points scored from qualifying games
4. successful team in previous clash

FINALS [golden point rules apply as for qualifying rounds]

1. The finals will be the best of three sets conducted under the same scoring conditions as preliminary games.
 2. A team winning the first two sets will be declared the winning team.
- One time out per team per set allowed
 - No time outs are permitted in the last 3 minutes of third or deciding set.
 - Coaches must sign all score sheets at the end of the game to confirm games results and scores.
 - Teams arriving more than 5 minutes late to their game will automatically lose the first set. More than 15 minutes late for the game will result in a forfeit.

2.17 TOUCH (MIXED)

- Touch Football WA will provide a premium quality (size 5) touch ball for each game.
- Uniforms consist of upper apparel, shorts (or briefs for female players) and socks with footwear. Shoes with screw-in studs or cleats are not to be worn by any player. Light leather or synthetic boots with soft moulded soles are permitted.
- Players are not to participate in any match while wearing any item of jewellery, which might prove dangerous. Long or sharp fingernails are to be trimmed or taped.
- All Players are to wear an identifying number, not less than sixteen centimetres (16 cm) in height, clearly displayed on the front OR rear of the upper garment. Numbers may be positioned on both sleeves as an alternative providing the numbers are not less than eight (8) centimetres in height. No two players of the same team may wear the same number. Players may, in conditions of cold weather, wear additional clothing providing colours and numbers are displayed.
- Schools are reminded to have an alternative set of coloured shirts in case of team colours clashing.
- In the event of a uniform colour clash the first mentioned team to have choice of playing strip colour.
- A Team consists of a maximum of fourteen (14) players, no more than six (6) of who are allowed on the field at any time. There must be a minimum of 3 girls on the field at all times. **RULING** - A penalty awarded to the non-offending team at the position of the ball at the time the offence is identified.
- Players may substitute at any time in accordance with the interchange procedure. There is no limit to the number of times a player may interchange. All interchanges must be made on the one side of the field and without delay. Physical contact does not have to be made between interchanging players and players leaving or entering the field shall not hinder or obstruct play and must enter from an onside position. Following the scoring of a touchdown, players may interchange at will without having to wait for the substituted player to enter the interchange area. **RULING** - A penalty awarded to the non-offending team five (5) metres infield from where the substituted player left the field or where the substituting player entered the field, whichever is the greater advantage.
- Each school must provide a scorer. Scores should be checked at half-time with the other scorer and the referee to agree scores are accurate. The scorecard should be signed at the end of the game to verify result by the teacher or school rep. If a scorecard is unsigned when returned to results table the score will stand as recorded on scorecard. Any unresolved dispute over scores should be reported to the results table immediately following the game with supportive evidence and representatives of both teams.
- Playing times. Two 15 minute halves, with 5 minute break at half time. When time expires play is to continue until the ball next becomes dead. Should a penalty be awarded during this period, the penalty is to be taken.
- **Dismissals**. Any player may be dismissed as follows: (a) Period of Time. A player dismissed for repeated infringements or any offence requiring more than a penalty is to move from the field of play and remain in a position midway along the team's touchdown zone line and no closer than five (5) metres to the touchdown zone line. The dismissed player cannot be replaced. (b) Remainder of Match. A player dismissed after any previous 'Period of Time' dismissal, or for an offence such as gross misconduct or a dangerous act is to take no further part in that match and is to move to and remain not closer than ten (10) metres from the score line. The dismissed player cannot be replaced and that player shall receive an

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automatic two (2) match suspension from all matches conduction by any affiliated Touch Association. Two (2) matches refers to the period of time it takes for two matches to be completed by the team in the division from which the player was suspended.

- **All Games will be timed by the referee or designated timekeeper**
- Captains should report to the Referee when instructed for the coin toss (at least two minutes before start of game)
- Six points will be awarded for a win, four points for a draw and two for a loss. Behaviour points may be lost for unacceptable behaviour.
- If a team chooses to forfeit a game the non-forfeiting team will receive the six(6) competition points for the win and a 5-0 for and against points. The forfeiting team will not receive any competition points and will have a 0-5 for and against points recorded against them.
- Sanctions:
 - any player may be excluded for an offence against the Codes of Conduct;
 - that player will be excluded for the full game without replacement;
 - automatic suspension will follow for the following game;
 - a report must be made to the coordinator; and
 - a uniform set of sanctions and procedures documented in Section 4 for all sports will be used.
- The competition will be decided in two parts.
 - a) Qualifying rounds to decide finals ranking:
 - most number of points;
 - successful team in previous clash; then
 - percentage for participating teams in contention;
 - b) Finals result:
 - direct result; then
 - drop offs - in the case of a drawn match at the end of any Finals or Play-off game a drop-off will occur. Drop-off conditions to be explained to teams by Touch Football WA officials.

2.18 INDOOR CRICKET

- Team of up to 8 players to be nominated for each game
- 6 players to field/bowl
- Each player to bowl 2 overs
- 6 players to bat
- Each batting pair to face 4 overs
- Between innings a maximum of 2 changes may be made to the team
- No changes may be made during an innings unless to replace an injured player
- If only 5 eligible players are available for a game/innings, the opposing captain is to select 2 players to bowl one extra over each and/or 1 player to bat a second time for 4 overs. A substitute fielder (from another participating team) is permitted but may not bowl or bat.
- Six (6) points will be awarded for a win, four (4) points for a draw and two (2) points for a loss. Behaviour points may be lost for unacceptable behaviour.
- Time per fixture – 60mins
- Qualifying to decide final ranking:
 - Most number of points
 - Successful team in previous round (if there is a double round robin, scores from both games are aggregated as a 'single' game to determine successful team)
 - Percentage for participating teams

2.19 BADMINTON [Trial Sport for 2026]

- Teams consist of a minimum of 4 players and maximum of 6.
- Teams may be any combination of gender.
- Serve is determined by the winner of the previous point.
- Feather shuttles will be used for this competition
- Players must be ranked according to ability and will hold that rank for the duration of the competition. Best player ranked #1.
- Late Arrival to Fixture - There will be a 5-minute grace period after which for every five minutes late a set will be awarded to the opposing team.
- Each fixture will consist of four singles matches and two doubles matches.
- Grading matches will consist of doubles games to 21 points with 25 minutes allocated to each grading game.
- Graded cross-over games will be based on a best of three game format. This means that each player will play the best of three games in each of the singles and doubles matches.
- The games will be scored as rally point with the winner being the first to 21 points. If the score is 20 points each the next point will be 'sudden death' and will decide the winner of the game.
- 60 Minutes will be allocated for a "tie"
- Teams are required to play all six matches as the final placing results will involve the total number of games and points won in the event of a drawn place.
- Teams will be awarded the fixture win if they have won the most number of matches.
- Should the match results be a draw for any reason then the two schools will be awarded the fixture as a drawn result.
- Points for the fixtured matches competition will be allocated as
 - 5 points for a win
 - 3 points for a draw
 - 2 points for a loss
- Tabled placings will be determined by:
 - Fixtured points

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- In the case of fixtured points being equal then team placings will be determined by the
- Team total of games won across all fixtures.
- In the case of the number of games being equal then team placings will be determined by the
- Team total of points won across all fixtures.

2.20 SCORING SYSTEM [BEHAVIOUR POINTS]

All sports will be awarded 2 behaviour points as a credit and will retain them win lose or draw unless a player or players is red carded. In that case they will lose a behaviour point for each person to a maximum of 2 points.

	FOOTBALL, BASKETBALL, NETBALL, VOLLEYBALL, TOUCH, INDOOR CRICKET	HOCKEY AND SOCCER
WIN	SIX (6) POINTS	FIVE (5) POINTS
DRAW	FOUR (4) POINTS	THREE (3) POINTS
LOSS	TWO (2) POINTS	TWO (2) POINTS

The following scores / points will be allocated for games that are forfeited:

Sport	Allocated Forfeit Score
AFL Boys	10 goals to nil [60 – 0]
AFL Girls	8 goals to nil [48 – 0]
Basketball	20 points to nil [20 – 0]
Hockey	3 goals to nil [3 - 0]
Netball	20 goals to nil [20 - 0]
Soccer	3 goals to nil [3 - 0]
Touch	5 touchdowns to nil [5 - 0]
Volleyball	2 sets to nil [2 – 0]

3. SPORT SPECIFICS

AFL FOOTBALL	• Boys - 2 x 25 min halves, Girls 2 x 20 min halves
	• Boys - 1 Standard League Football, Girls Size 4
	• 2 x Boundary umpires, 2 x Goal Umpires as per roster
	• 1 Timekeeper
	• Hooter or Bell for siren
HOCKEY	• 2 x 25 minute halves
	• 1 dimpled game ball
NETBALL	• 4 x 12 minute quarters
	• 1 Standard League Netball
	• Scorer
BASKETBALL	• 2 x 20 minute halves
	• Game Ball (boys size 7 / girls size 6)
	• 1 Scorer
	• 1 Bench official
VOLLEYBALL	• Game time - up to 45 minutes.
	• 1 Leather Volleyball (Mikasa)
	• Officials x 5 (see duty team Bylaws)
SOCCER	• 2 x 25 minute halves
	• 1 Size 5 Soccer ball
	• Shin pads compulsory
	• 2 Linespersons
TOUCH	• 2 x 20 minutes halves
	• 1 size 5 touch ball
	• 1 scorer
INDOOR CRICKET	• Boys – 12 overs per innings
	• 60 minutes per game
	• 1 umpire per game
BADMINTON [Trial Sport]	• Mixed • Up to 6 players per team

All game balls must be clearly marked and presented to the umpire prior to the games' commencement. **Mouth guards are recommended for all sports***

SPECIAL NOTE ON UMPIRING: School Sport WA will attempt to supply umpires at all times. In some cases this may not be possible. Coaches need to be aware that their services may be required.

4. SANCTIONS, DISPUTES AND PROTESTS

4.1 SANCTIONS PROCEDURES ALL SPORTS

All sports except AFL Football

- Misdemeanour and sanctions will be applied in keeping with the rules and guidelines of the sport. i.e. application of cards will apply in keeping with accepted parent body rules and guidelines.

4.2 SANCTIONS ACROSS MORE THAN ONE SPORT

- Any suspension or sanction must be served within the sport received. Students are not permitted to play another sport at Country Week whilst under suspension from another sport. (e.g. a player receiving a RED card in one sport cannot participate in another sport until he/she has missed the game in the sport from which the penalty was issued.)

4.3 AFL FOOTBALL

- First misdemeanour will automatically earn a yellow card (this does not preclude a red card and automatic exclusion for a serious offence). Yellow card will necessitate removal from the playing area for coach counselling for a period of not less than ten minutes.
- Red card means automatic exclusion for the rest of that game, the next game and an appearance before the sport coordinator immediately at the end of the game. Umpire to report name of offender and school to the sport coordinator. The sport coordinator has the power to impose a further penalty.
- If any student receives two red cards, it will result in exclusion from participation for the rest of the carnival, in any or all sports.
- Any two red cards presented to an individual, coach or players at any time leading up to, during, or after any game, including finals, will result in loss of game.
- Any suspension issued as a result of Friday games will be transferred to games played at a local community level.

4.4 DISPUTES PROCEDURES

- Sort out amicably at coach-to-coach level.
- Discuss problem with sports specific Sport Coordinator.
- Discuss with Country Week manager.
- Protests panel if unresolved. Protest Panel has the power to impose or alter a penalty.
- The event coordinator has the right to re - schedule games in cases of misadventure. Should this rescheduling take place then it is done with the best interests of all participants in mind. The game will be rescheduled through negotiation with each team and take place accordingly. The team who does not appear at the rescheduled time will forfeit the match.

4.5 PROTESTS PANEL

This will follow line management guidelines.

Line Management:

- (1) School Sport WA Sport Coordinator
- (2) School Sport WA Country Week Coordinator
- (3) Country Senior High Schools' Committee

If protest is not solved by (1), then it will be taken to (2), and finally to (3).

4.6 ATTENDANCE AT MEETINGS AND OTHER EVENTS

Attendance at all meetings is compulsory. All Schools are required to attend and sign the attendance register for all scheduled meetings and events. Please notify Country Week Coordinator if you are unable to attend due to unforeseen circumstances.

5. REQUESTS FOR GRADES

Grading Policy

Schools will wherever possible be placed in the grade they have requested. The Committee will make every attempt to accommodate requests for grading. In most cases this will be possible. However in some cases, changes will have to be negotiated.

The ideal pool size for the various sports is;

AFL Football – 6; Netball – 8; Hockey – 6; Soccer – 6; Volleyball – 8; Basketball – 8; Touch - 8. Where this pool number cannot be met by nomination request then the committee reserves the right to allocate teams to grades according to their results from the previous year.

These grades will be perused carefully and any requests for modification will be looked at, but not guaranteed.

Rescheduling of fixtures because of late withdrawals or “no shows” will be the responsibility of the sport coordinator. That decision will be final. The onus is on schools to provide correct information in the first instance.

TIMELINE – 2026

Schools nomination date	Friday 6 March	T1 Week 5
Draft Grades to schools	Friday 27 March	T1 Week 8
Alteration requests	Friday 1 May	T2 Week 2
Draft fixtures on website	Friday 29 May	T2 Week 6
Final fixtures on website	Friday 12 June	T2 Week 8

6. POINTS ALLOCATION CHAMPION SCHOOL AWARD

Schools will be allocated points based on finishing position in the highest division entered in the sport. The following 15 competitions qualify for points: **[Only the best 10 competitions count for each school’s total]**

- Basketball Boys
- Basketball Girls
- Dance
- Football Boys
- Football Girls
- Hockey Boys

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Hockey Girls
 Indoor Cricket
 Netball Girls
 Soccer Boys
 Soccer Girls
 Speech and Debating
 Touch
 Volleyball Boys
 Volleyball Girls

Note: Netball Boys will be trial sport in 2024 and will not be point scoring sports.

Points gained from the **best 10 point scoring competitions** will count in each school's total. The school with the most points from its best 10 competitions will be named Champion School.

	1 st	2 nd	3 rd	4 th	5 th	6 th	7 th	8 th	9 th	10 th
A DIVISION	60	58	56	54	53	52	51	50	49	48
B DIVISION	52	50	48	46	45	44	43	42	41	40
C DIVISION	44	42	40	38	37	36	35	34	33	32
D DIVISION	36	34	32	30	29	28	27	26	25	24
E DIVISION	28	26	24	22	21	20	19	18	17	16
F DIVISION	20	18	16	14	13	12	11	10	9	8

Schools are put into 3 tiers according to the number of sports that they are participating in. The above point systems will be used to determine a Champion School in each tier. The allocation of tiers is as follows:

- Tier 1 10 or more teams [top 10 sports to count] {no change to existing system}
- Tier 2 5-9 teams [top 7 sports to count]
- Tier 3 4 or less teams [top 3 sports to count]

See the 2025 school allocation below: [will be adjusted following 2026 nominations]

Bunbury CC	14
Bunbury S H S	13
Karratha S H S	13
St Luke's College	13
Albany S H S	12
Bunbury C G S	12
Manea S C	12
Great Sthn Grammar	11
Australind S H S	10
Cape Nat College	10
Eastern G C	10
Margaret River S H S	10
North Albany SHS	10
Our Lady of Mercy	10

Manjimup Senior High School	9
Denmark Senior High School	8
Geraldton Christian College	8
Halls Head College	8
John Tonkin College	8
Busselton Senior High School	7
Champion Bay S H S	7
Esperance S H S	7
Grace Christian School	7
Northam Senior High School	7
WACoA -Cunderdin	7
WACoA- Harvey	7
WACoA -Narrogin	7
Broome Senior High School	6
Dalyellup College	6
Geraldton Grammar School	6
Narrogin Senior High School	6
Newton Moore S H S	6
Pinjarra Senior High School	6
Bunbury Baptist College	5
Hedland Senior High School	5
Hope Christian College	5
Mount Barker C C	5
SEDA Bunbury	5
WACoA - Denmark	5

Collie SHS	4
Coodanup College	4
Eaton Community C	4
Esperance Anglican C S	4
Geraldton SHS	4
Harvey SHS	4
Katanning SHS	4
Kearnan College	4
Merredin College	4
Tom Price SHS	4
Bethel Christian School	3
Central Midlands SHS	3
Christmas Island DHS	3
Newman SHS	3
Carnarvon Community C	2
Dalwalinu DHS	2
Jurien Bay DHS	2

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7. VENUES

BASKETBALL	Bendat Basketball Centre, Stephenson Ave, Mt Claremont	8 courts
BADMINTON (trial sport)	TBA	
DANCE	King St Arts Centre	
FOOTBALL (AFL)	UWA Sports Park, Brockway Rd, Mt Claremont	3 ovals
HOCKEY	UWA Sports Park, Brockway Rd, Mt Claremont	2 turfs, 1 grass
INDOOR CRICKET	Seamer Indoor Sports Centre, 5 Corbusier Pl, Balcatta	3 courts
NETBALL	State Netball Centre, Selby St, Jolimont – Indoor venue, plus some outside courts at Perth Netball Centre	9 courts
SOCCER	UWA Sports Park, Brockway Rd, Mt Claremont	3 pitches
SPEECH AND DEBATING	HBF Stadium, Stephenson Ave, Mt Claremont Bendat Basketball Centre, Stephenson Ave, Mt Claremont	Lecture Theatres and meeting rooms
TOUCH	UWA Sports Park, Brockway Rd, Mt Claremont	2 fields
VOLLEYBALL	HBF Stadium, Stephenson Ave, Mt Claremont Lords Rec Centre Price St Subiaco	Arena 1 & 2, (6) Courts, 1, 2A 2B,3. (4)

8. OPENING AND CLOSING CEREMONY INFORMATION

NOTE: All teams participating in country week will be included in opening and closing ceremonies.

8. OPENING

TIME: Monday (Day One) 8:30am
VENUE: Arena 1 – HBF Stadium

- Students are to be assembled (seated) in their allocated position no later than 8.20 am.
- **School captains (2)** are requested to assemble prior to the march with their school flag or banner.
- Active Achiever nominees to be down at the presentation area prior to the start of the presentation
- Official opening will take place, including student pledge, **(SEDA Bunbury in 2026)** and the national anthem will be played. All schools are requested to provide students with lyrics to the National Anthem.
- Trophy handover – School captains of winning “A” Division teams in 2025 will be invited to present the trophy to the President of School Sport WA for safe keeping. *Trophies will need to be clean and engraved appropriately.
- Schools are asked to remind all students that their standard of dress and behaviour is important.
- Students will be dismissed: Team Managers are to meet the SSWA Coordinator [Venue – HBF Stadium Lecture Theatre] immediately; all coaches to attend their individual sport coordinators meeting at 9:45am; and games will begin at 10:30am.
- **NB HPC Arena restrictions apply to numbers able to access this ceremony, schools will be asked to reduce numbers by a percentage TBA and have these students supervised outside the arena during the ceremony.**

Expressions of interest for the singing of the National Anthem are invited. This will occur at the opening and closing ceremonies. With your expression of interest please include details of how many, accompaniment required etc. In the case of more than one expression of interest a performance video will be required to assist in the decision making process.

Expressions of interest for a student(s) indigenous welcome are also invited. This will occur at the opening and closing ceremonies.

Expressions of interest for student MC duties at the Opening and Closing Ceremonies are also requested.

9. CLOSING

TIME: Friday (Final Day) 1.00 PM
VENUE: Arena 1 – HBF Stadium

- **All** students to be assembled (seated) in allocated positions by **12.50pm**.
- All schools are required to attend for the duration of the ceremony.
- Director General of Education or representative will be in attendance.
- **School captains and winning team captains are requested to station themselves adjacent to the presentation area.**
- All winning teams will be presented with their plaque.
- Special Guests depart, as do students in an orderly fashion under direction from their teachers after the National Anthem has been sung.
- **NB HPC Arena restrictions apply to numbers able to access this ceremony, schools will be asked to reduce numbers by a percentage TBA and have these students supervised outside the arena during the ceremony.**

SPECIAL NOTE: All schools are reminded that the closing ceremony is an integral part of the week’s proceedings. It is essential that ALL schools make provisions NOT to depart until its conclusion.

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9. TROPHIES

All "A" Grade trophy winners 2025 are requested have their current Captain present their perpetual trophy to the President of School Sport WA at the opening ceremony repaired, engraved and cleaned.

10. PARKING and SAFETY

A detailed parking plan will be provided in a later bulletin.

11. CONTACT NUMBERS

All schools will be required to supply an after-hours contact number so that any late changes to fixtures may be notified. Details are to be provided on the SCHOOL INFORMATION FORM. This online form is to be completed by Friday 12 June 2026.

12. MEDICAL PROVISION

A qualified sports trainer will be on hand at most venues to cater for injuries sustained. This person is not an all-purpose strapper unless there is a genuine need for injury treatment. Schools are requested to insure that they adequately provide for their own immediate ongoing medical needs by the provision of first-aid equipment. Provide your own strapping. Emergency strapping will be available for injuries sustained during the course of games. Should you require any additional strapping it must be purchased from the medical station. St. Johns' Ambulance has been notified of the event.

The Sport Coordinator has access to a telephone and has contact numbers for local practitioners, including ambulance. Should the need arise all venue managers will consider medical problems a priority.

Contact numbers for local practitioners will be published in the Official's Handbook. Schools are asked to ensure all coaches have a copy.

Sports Medicine personnel will have ice for the treatment of injuries on the day.

13. EMERGENCY MEDICAL CONTACTS

St John's Ambulance - Telephone 000

Doctor		
Dr Foley	451 Cambridge Street, Floreat	9387 2063
Wembley Family Medical Practice	272 Cambridge St, Wembley	9387 5000
Wembley General Practice	90 Harbourne St, Wembley	9381 6399
Public Hospitals		
Royal Perth Hospital	Wellington St Perth	9224 2244
Osborne Park Hospital	Osborne Place Stirling	9346 8000
Sports Physicians		
Sports Medicine Murdoch - St John of God Hospital	100 Murdoch Drive, Murdoch	9366 1810
Sports Medicine at the Mount	25/146 Mounts Bay Rd, Perth	9322 6399
Physiotherapy		
Sports Med Murdoch Physiotherapy -St John of God Hospital	100 Murdoch Drive, Murdoch	9366 1810
Subiaco Physiotherapy and Sports Injury Services	215 Nicholson Road, Shenton Pk	9381 7940
Wembley Physiotherapy	146 Salvado Road, Wembley	9387 5489
Riseley Physiotherapy	8 Riseley St Applecross	9364 4073
Applecross Physiotherapy Clinic	12 Forbes Rd, Applecross	9316 1186
LifeCare (Also have a doctor)	HBF Stadium	9387 2699
Massage		
Mobile Massage Service (Barry Wilson)		0418 905 122
Subiaco Sports Massage	3/415 Rokeby Road, Subiaco	9382 3969

PLEASE NOTE:

- Schools are expected to **provide their own first-aid kits** and to attend to minor injuries and illness.
- Students who have recurring injuries that require strapping **MUST** bring their own strapping and be able to carry out their own preventive strapping.
- A coach or team manager **MUST** accompany a competitor when they attend the on-site medic.
- Strapping will be available from the on-site medical person for a small fee.

Medical Arrangements

UWA Sports Park – Mt Claremont

Registered Nurse and 3 qualified sports trainers located on the oval near Clubrooms to service AFL, Soccer and Hockey.

Bendat Basketball Centre - in 1st aid room

1 sports trainer

Netball Centre - in 1st aid room

1 sports trainer

HBF Stadium - situated close to Volleyball courts

1 sports trainer

Lords

1 sports trainer

Referrals

Injuries should first be seen by the first aid personnel before being referred on. If required they can be seen by the nurse at UWA Sports Park. A list of medical centres is available from the 1st aid personnel at the venue to use as a referral system. Map of how to get to the medical centre from the venue is also available.

Uniform of Personnel

Personnel will be wearing identifiable clothing.

14. MEETINGS, CEREMONIES AND FUNCTIONS

Opening Ceremony

Date Monday 30th June 2026
Place Arena 1 – HPC Arena
Time 8:30 – 9:15am
Attendance All

School Coordinators Meeting

Date Wednesday 24th June 2026
Place Online Teams meeting
Time 3:30pm
Attendance All schools to be represented

Team Coaches Meeting [Final Briefing]

Date Thursday 25th June 2026
Place Sporting venue office area
Time 9:45am.
Attendance All Coaches all teams

Meetings must be attended. They will be conducted at designated points at each playing venue

Basketball – Bendat Basketball Centre - Court 1
Australian Football – UWA Sports Park - Rugby Clubrooms
Indoor Cricket – Seamer - Sports
Netball – Netball Centre - Court 1
Soccer – UWA Sports Park - Rugby Clubrooms
Hockey – UWA Sports Park - UWA Hockey Clubrooms
Touch – UWA Sports Park - Rugby Clubrooms
Volleyball – HBF Stadium - Arena 1
Dance – King St Arts Centre
Speech and Debating – HBF Stadium Lecture Theatre

Student Leadership Forum

Date Tuesday 30th June 2026
Place Ellis Room, Bendat Stadium
Time 7:00am

School Delegates meeting

Date Wednesday 22nd July 2026
Place Online
Time 3:30 – 4:30pm
Attendance Contingent Managers (all schools)

All schools must be represented.

- Delegates will be elected, a meeting time for committee set.
- Opportunity will be given for discussion.
- Your elected committee will make decisions; i.e. meeting is for discussion and not decision making.

Closing Ceremony

Date Friday 3rd July 2026
Place Arena 1 – HPC Arena
Time 1.00 – 1.45pm
Attendance All

15. ACTIVE ACHIEVER AWARDS

The Active Achiever awards are coordinated by School Sport WA. These awards are designed to acknowledge young men and women from regional areas in Western Australia, who are outstanding role models and leader in their school and local community.

The award procedure is as follows:

- 1) Each school involved in SHS Country Week has the opportunity to nominate a maximum of two female and two male students.
- 2) The nominated students must:
 - portray positive images about health and well-being,
 - be actively involved in school and/or community activities,
 - be attending Senior High School Country Week.

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3) Each student nominated will be individually congratulated and receive a certificate of recognition at the Opening Ceremony. Nomination forms and selection criteria can be downloaded from the SHS Country Week page on the SSWA website.



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SSWA COUNTRY WEEK CODES OF BEHAVIOUR

Players' Code of Behaviour

- Be a good sport.
- Play for enjoyment.
- Work hard for your team as well as yourself.
- Treat all team mates and opponents as you enjoy being treated yourself.
- Play by the rules.
- Cooperate with team and game officials.
- Control your behaviour on and off the field.
- Learn to value honest effort, skilled performance and improvement.

Coaches/Teachers' Code of Behaviour

- Set a good example for your players.
- Encourage and create opportunities to develop individual skills.
- Teach a wide range of team skills.
- Ensure that the sport is appropriate for the age group and the skill development level of the players involved.
- Teach your players to be friendly towards officials and opponents.
- Give all interested students a chance to participate in training and in games.
- Remove from the field of play any of your players whose behaviour is not acceptable.
- Keep your own knowledge of coaching and the developments of the game up to date.
- Abide by School Sport Australia policy which prohibits smoking and consumption of alcohol by team officials at any time whilst in the direct supervision of students.

Parents' Code of Behaviour

- Encourage participation by your children.
- Provide a model of good sportsmanship for your child to copy.
- Be courteous in your communication with players, team officials, game officials and sport administrators.
- Encourage honest effort, skilled performance and team loyalty.
- Make any new parents feel welcome on all occasions.
- Do not interfere with the conduct of any events.
- Reminder that the event is smoke-free.

Spectators' Code of Behaviour

- Demonstrate appropriate social behaviour.
- Remember children play for enjoyment. Don't let your behaviour detract from their enjoyment.
- Let game officials conduct events without interference.
- Support skilled performances and team play with generous applause.
- Demonstrate respect for opposing players and their supporters.
- Reminder that the event is smoke-free

Administrators' and Officials' Code of Behaviour

- Ensure rules, equipment, training schedules and games are safe and match the needs and skill level of the children involved.
- Ensure that equal opportunities for participation in sports are available for all children.
- Involve children in planning, evaluation and decision making.
- Ensure everyone involved, including parents, understand their responsibilities regarding fair play and appropriate behaviour.
- Encourage a positive attitude towards children's sport
 - i) emphasise fun and enjoyment
 - ii) encourage both teams
 - iii) set a good example
- Be consistent, courteous and helpful toward all participants.
- Use common sense to ensure that the 'spirit of the game' for children is not lost by overcalling violations.
- Ensure that adequate supervision is provided by qualified and competent coaches and officials capable of developing appropriate sports behaviour and skill technique, and that these officials are given the opportunity to improve their coaching and officiating.
- Remember that children play for enjoyment, downplay the importance of rewards.
- Avoid allowing children's sports programs to become primarily spectator entertainment. Focus on the needs of the participants rather than the enjoyment of the spectators.
- Distribute a Code of Behaviour sheet to spectators, officials, parents, coaches, players and the media, and take other positive steps to ensure people understand their responsibilities regarding fair play in children's sport.

Media Code of Behaviour

- Provide coverage of children's sport as well as reporting adult sport.
- Be aware of the difference between adult's sports programs and children's sports programs.
- Children are not miniature professionals and adults should not place unfair expectations upon them.
- Place in proper perspective the isolated incidents of unsportsmanlike behaviour rather than make such incidents the "highlight" of the event.
- Focus upon children's fair play and their honest effort.
- Identify and report on the benefits of children participating in sport.
- Be aware of the difference between the goals of amateur sports and those of professional sports. Make the readers, viewers and listeners aware of these differences. Make it clear that the professional is an entertainer and wage earner and this, on occasions, may be reflected in the professional athlete's behaviour.