

**ROSS MEADOWS SHIELD
CHAMPIONSHIP RULES**



**SCHOOL SPORT WESTERN AUSTRALIA
BOYS SECONDARY HOCKEY (Middle School) CHAMPIONSHIPS
RULES AND GUIDELINES**

Note: These Rules and Guidelines should be read in conjunction with the School Sport Western Australia Policies and Guidelines

SECTION A - Rules of Competition

1. ELIGIBILITY

Qualifications for selection in the team of the School to compete in the School Sport Western Australia Secondary Boys Hockey (Middle School) Championships shall be:

- 1.1 enrolled in a secondary school as a **full time bona-fide pupil**;
- 1.2 in year 7 to 9
- 1.3 female students may compete in teams for co-educational schools

2. TEAM DOCUMENTATION

If requested by the Sport Co-ordinator each school shall provide a list of players, signed by the School Headmaster or Principal declaring all students are bona-fide students of that school on the morning of sub-event.

3. MATCH RULES/CONDITIONS OF PLAY

- 3.1 Laws
The rules of the competition shall follow those laid down by Hockey Australia with the only exceptions being those noted within these Championship Rules.
- 3.2 Team Composition/Size etc
 - 3.2.1 A maximum of eighteen (18) players, that is sixteen (16) field players and two (2) goalkeepers, per team may be entered by each school, per team, with each school being allowed multiple teams.
 - 3.2.1.1 Players from a team from one school are ineligible to represent another team from the same school on the same day of competition.

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3.3 Competition Format

The Championships shall run through the following competitions:

- 3.3.1 School Sport WA shall operate a One Day Competition, with the draw for this competition taking place under one of the draw options from APPENDIX A, the top two placed team shall then play in the final on the same day.
- 3.3.2 In the event that the number of teams exceeds 12, the Coordinator should look to run two (2) One Day Carnivals (North and South of the River or something similar) etc....
- 3.3.3 In the event that two separate One Day Competition are required the “Ross Meadows Shield Final” shall operate as a stand-alone match between the top placed team from each of the One Day Carnivals (3.3.3).

3.4 Draws/Program of Events/Competition Format

The timeline for the championships is outlined below:

- 3.4.1 The Sport Co-ordinator shall hire a venue suitable for the number of nominations for each event.
- 3.4.1.1 Consideration should be made to host the “Ross Meadows Shield Final” (3.3.3) on the same day and at the same location as the School Sport WA Boys Open Champion School (“David Bell Cup Final”) and the School Sport WA Girls Open Champion School (“Buchanan Cup Final”).
- 3.4.2 Nominations for any School Sport WA operated event must be received by the nomination date available on the website. Any exceptions to this are at the discretion of the Sport Co-ordinator.
- 3.4.3 Fixtures will be made available to competing teams no later than one week prior to the event.
- 3.4.4 Fixtures will follow the formats outlined in APPENDIX A

3.5 Match Play

- 3.5.1 School Sport WA operated events shall run using the time outlined in each of the draw options in APPENDIX A
- 3.5.2 If the match should be interrupted by the umpires due to atmospheric conditions, the following rules shall apply:
 - 3.5.2.1 A game stopped before the end of the 15th minute of play shall be resumed as soon as possible, with the score standing at the time of interruption and shall be completed to the end of the regulation time but not necessarily on the same ground.
 - 3.5.2.2 A game stopped after the 15th minute of play shall be resumed as soon as possible, with the score standing at the time of interruption and shall be completed to the end of the regulation time but not necessarily on the same ground.
 - 3.5.2.3 A game stopped before the 15th minute of play that cannot be resumed shall be replayed in its entirety, but not necessarily on the same day.
 - 3.5.2.4 A game stopped after the 15th minute of play that cannot be resumed shall have the score when the game was stopped stand as the final result.

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3.5.3 **Ross Meadows Final** shall operate as:

- 3.5.3.1 A match of four periods of 15 minutes each separated by intervals of 2 minutes at the end of the first and third period and 5 minutes at the end of the second period. Teams shall only swap directions after half-time.
- 3.5.3.1.1 Forty (40) seconds of stoppage time is allowed when a Penalty Corner is awarded.
- 3.5.3.1.1.1 If a subsequent Penalty Corner is awarded without completing the previous Penalty Corner, then for the subsequent Penalty Corner, additional stoppage time is not awarded.
- 3.5.3.2 If the match should be interrupted by the umpires due to atmospheric conditions, the following rules shall apply:
 - 3.5.3.3 A game stopped before the end of the 20th minute of play shall be wholly replayed.
 - 3.5.3.4 A game stopped after the end of the 20th minute of play shall be resumed as soon as possible, with the score standing at the time of interruption and shall be completed to the end of the regulation time but not necessarily on the same ground.
- 3.5.3.5 In the event that the final is drawn, a “penalty shootout competition” as per rule 3.6.3 shall be played to determine the winner.

3.6 Scoring/Points Allocation

- 3.6.1 The following points will be awarded for each match:
 - a) Three (3) points to the winner
 - b) One (1) point to each team in the event of a draw
 - c) Zero (0) points to the loser
- 3.6.2 The rankings after the round robin matches shall be as follows
 - a) Points
 - b) Goal Difference
 - c) Goals For
 - d) Result of Game between the two teams
 - e) Penalty Shootout Competition
- 3.6.3 **Penalty Shootout** Competition shall be conducted as follows:
 - 3.6.3.1 5 players from each team, chosen by their respective Captains from the players listed on the team sheet, but excluding any player who is under suspension by either umpire, Tournament Director or Technical Official, shall take part.
 - 3.6.3.2 The Captains shall choose 5 players of their own team and shall determine the order in which their own players shall take each penalty against one and the same Goalkeeper of the other team (unless incapacitated).
 - 3.6.3.3 The Umpires shall choose the goal to be used and toss a coin with the Captains to decide which team shall appoint one of its 5 players to take the first penalty
 - 3.6.3.4 If no decision is reached after the first series of penalties, a “**sudden death**” procedure will operate, consisting of a further series of penalties taken by the same group of players, in any sequence.
 - 3.6.3.5 The first team to score more goals than their opponents from an equal number of penalties shall be the winner.
 - 3.6.3.6 All players and officials except for those directly involved in the penalty being taken must remain outside the half that is being used for the penalty shootout.

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3.6.3.7 The rules for taking a penalty is as follows:

- a) the defending goalkeeper will start from his own goal line, between the posts;
- b) the goalkeeper will be confronted by an attacker who will start from the 23m line, in a position opposite the centre of the goal;
- c) the attacker will have 8 seconds in which to score a goal;
- d) if the goalkeeper commits an unintentional offence then the shootout is retaken
if the goalkeeper commits an intentional offence then a penalty stroke is awarded
if the attacker commits an offence, or if he fails to score within the 8 seconds, then no goal is awarded and that shootout is ended in favour of the defending team.

3.7 Failure to Play – Scratching

3.7.1 If, during the course of a match, a team declines to continue the game or to take it up where it left off, or if at any time during the match the number of its players is less than seven (7), this team shall have lost the match and the opposing team shall have won the match with the score standing at that time.

3.7.2 If a team scratches from competition, all pool matches it had played up till then, shall be considered as not having been played not only by the scratching team but also by all the teams it had played. This classification shall be corrected accordingly.

3.7.3 A team refusing to play a match entered on its program shall be considered as scratching from the competition.

3.8 Equipment - Balls, Footwear etc - as per Hockey Australia rules.

3.8.1 Goalkeepers shirts should be a different colour to the shirts of players in their own team and the opposition team.

3.9 Playing Area/Field – School Sport WA operated events shall be played on a water based artificial surface.

3.10 Interchange/Subs

Championship teams shall be permitted to interchange players in each match provided that no more than sixteen (16) players take part in any match, of which two (2) must be goalkeepers.

3.11 Judiciary/Reports/Send Offs/Sin Bin etc

3.11.1 The Appeals Committee shall consist of the Sport Co-ordinator.

3.12 Protests/Appeals/Suspensions

3.13 If a team wishes to lodge a protest at the end of the match, its manager/coach must do so in writing and hand the protest to the sport co-ordinator within twenty (20) minutes from the conclusion of the match.

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- 3.14 The protest shall be heard by the Appeals Committee as soon as possible. The decision of the Appeals Committee shall be handed down in writing within an hour of the conclusion of the hearing.
- 3.15 The Appeals Committee shall suspend players for one or more matches of the Championships.
- 3.15.1 Any player who has accumulated ten or more demerit points during one or more matches of the Championships.
- 3.15.2 Any player, reserve player or team official who has misbehaved before, during or after any match of the Championships.
- 3.15.3 For the purpose of sub clause 3.15.1 herein, demerit points shall accumulate at the following rate:
a) 0 Points – Each Green Card received
b) 5 Points – Each Yellow Card received
c) 10 Points – Each Red Card received
- 3.15.4 Any suspension imposed pursuant to sub clause 3.15.1 shall nullify the demerit points accumulated to the time of the suspension.
- 3.15.5 In reaching its decision the Appeals Committee shall have the power to call before it to give information any player, reserve player, team official, match official, umpire or championship official. If such person fails to attend as requested, the Appeals Committee shall have the right to continue its deliberations without the requested information. Written submissions may be accepted by the Appeals Committee.
- 3.15.6 The player, reserve player or team official whose suspension is the subject of the Appeals Committee shall have the right to address the Committee. They may be accompanied by a team official who may be given permission by the Appeals Committee to make a submission.
- 3.15.7 The player or reserve player who is to be suspended pursuant to sub-clause 3.15.1 herein shall not be permitted to play in any championship match whilst the suspension is in force. They will be permitted to occupy the team bench during their suspension.
- 3.15.8 In respect of the otherwise automatic suspension arising from the operation of sub-clause 3.15.1 herein, the Appeals Committee may refrain from imposing such suspension in order to avoid an obvious miscarriage of justice.
- 3.16 Coaching - admissions on field etc
- 3.16.1 No one except the players and the umpires properly engaged in a given match may enter the field of play during the match unless he is invited to do so by an umpire or has obtained prior authorisation from an umpire. The rule is compulsory even in the event of injury to a player or to an umpire.
- 3.16.2 Each team engaged in a given match may have up to eight (8) persons on the team bench, namely the team manager or coach (for whom it is compulsory to sit there), five substitute players, the coach of the team and one other official. The team manager is responsible for the conduct of all persons occupying the bench.

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3.17 Uniforms - numbering/colouring etc

- 3.17.1 Each team will wear the colours of its School as specified on the online nomination form. If, in the opinion of the umpires the colours of two opposing teams might lead to confusion, one of the teams will have to change its colours.
- 3.17.1.1 Bibs may need to be worn and these will be provided.
- 3.17.2 The Captain of the team will wear a distinctive band.
- 3.17.3 Goalkeepers' uniforms must differ from the players' uniform of his team in colour and design.

SECTION B - Guidelines of Organisation

UMPIRES

- 1.1. For all events Teams are required to provide their own umpires except for:
 - a) One Day Competition (clause 3.3.1) where schools may request Como Hockey Academy provide student umpires attempting to achieve Community or Level 1 Umpire Accreditation.
 - b) Ross Meadows Shield Final as a stand alone match, the sport coordinator should seek suitably qualified (attempting to gain level 1 accreditation) student umpires from schools that are not participating in the final to officiate.
- 1.2. Where possible umpires should be School Students.
- 1.3. Umpires should be of a suitable standard capable of umpiring a Junior A Grade fixture.
- 1.4. Umpires should be accredited with a minimum Community Umpire Standard or be in the process of achieving that accreditation.
- 1.5. Umpires should wear suitable umpiring shirts that distinguish them from their team and the other teams.

CEREMONIES

Ceremonies are only applicable to the Ross Meadows Shield Final

- 2.1. Acknowledgement of Country
- 2.2. Pre-Match Presentation
- 2.2.1. Teams should line up in front of their respective benches for National Anthem & Team Introductions
- 2.2.2. Teams shall remain lined up while umpires complete their final checks
- 2.3. Presentations
- 2.3.1. Teams are requested to remain on the field until all team and individual presentations have been completed.

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TROPHIES/AWARDS/MEDALS

Awards to be presented

3.1. A suitable memento should be awarded to the umpires of the final.

3.2. Player of the Tournament – Trent Mitton Medal

3.2.1. Is only awarded over the course of the One Day Competition, not a stand alone final.

The Trent Mitton Medal is named after Kookaburra Trent Mitton. Trent attended Leeming Senior High School, where he played in the 2005 team that won the SSWA After School Competition, and were David Bell Cup Runners-Up in 2004, Trent has represented the Kookaburras since 2010.

He was a member of the School Sport WA Under 16 State Schoolboys winning team in 2006 and the Thundersticks AHL Winning teams in 2008-09 & 2011. He was a member of the Gold Medal winning Kookaburras at the Commonwealth Games in Delhi 2010 and in Glasgow in 2014, as well as winning: Champions Trophy in Melbourne in 2012; Word League Final in Raipur in 2015.

The Medal is awarded to the player/s achieving the most votes during the Ross Meadows Shield competition and was first presented in 2011. It is voted upon by the umpires using a 3-2-1 system for each match.

Winners names are recorded on the Perpetual Shield, with the Individual awarded a Medal. The names of previous winners are also recognised on the Shield.

3.3. Members of the winning team of the Ross Meadows Shield are awarded SSWA Champion School Wristbands.

3.4. Champion School - Ross Meadows Shield

3.4.1. In the event that two separate One Day Competitions be run each winning school should receive a suitable memento to recognise their achievement.

The Ross Meadows Shield is named after Australian Goalkeeper Ross Meadows. Ross attended Collie Senior High School and represented the Kookaburras 19 times, retiring in 2010.

He was selected in the School Sport WA Under 16 State Schoolboys teams in 1995 & 1996. A fantastic leader, who epitomises persistence, he was a key member of the 2008-2009 Thundersticks AHL winning teams. His reward for his persistence was a call up to the Kookaburras in 2009. In 2010 he led Hale Hockey Club to their 1st and only 1st Grade Premiership in 105 years.

Teaching at Wesley College he is a strong contributor to Hockey in WA in particular in the PSA competition, but his involvement has also been with SSWA as a selector many times.

The Shield recognises the Champion Middle School (Year 7-9) Boys (Mixed) Hockey Team in Western Australia, and was first presented in 2011.

Champion Schools are recorded on the Perpetual Shield. The names of previous Champions (2000-2010) are also recognised on the Shield.

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APPENDIX A

12 Team Draw

4 Pools of 3
Assigned as Follows

POOL A
A1
A2
A3

POOL B
B1
B2
B3

POOL C
C1
C2
C3

POOL D
D1
D2
D3

11 Team Draw

1
2
3
4
5
6
7
8
9
10
11

All matches played 20mins Duration, No Stoppages.

Teams will be ranked after the Pool Games

All games begin and end on a common siren.

First named team provides ball.

Draw as follows

	Turf 1	Turf 2
9:00:00 AM	1 v 2	3 v 4
9:25:00 AM	5 v 6	7 v 8
9:50:00 AM	9 v 10	1 v 3
10:15:00 AM		
10:40:00 AM	2 v 3	2 v 3
11:05:00 AM		
11:30:00 AM	A1 v B2	B1 v A2
11:55:00 AM	C1 v D2	D1 v C2
12:20:00 PM	A3 v B3	C3 v D3
	W QF1 v	W QF3 v
12:45:00 PM	W QF2	W QF4
	L QF1 v	L QF3 v
1:10:00 PM	L QF2	L QF4
	W R1 v	L R1 v L
1:35:00 PM	W R2	R2
2:00:00 PM	Final	3 rd Place

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9 Team Draw

Two Pools (one of 4 and one of 5)

All matches played 15mins Duration, No Stoppages.

Teams will be ranked after the Pool Games

All games begin and end on a common siren.

First named team provides ball.



Time	Field 1	Field 2
9:30:00 AM	A1 v A4	B2 v B5
9:50:00 AM	A2 v A3	B3 v B4
10:10:00 AM	B1 v B5	B2 v B3
10:30:00 AM	B1 v B4	A1 v A3
10:50:00 AM	B5 v B3	A2 v A4
11:05:00 AM	Break	
11:15:00 AM	A1 v A2	B4 v B2
11:35:00 AM	A3 v A4	B1 v B3
11:55:00 AM	B1 v B2	B4 v B5
12:10:00 PM	Break	
12:25:00 PM	4th Pool A v 5th Pool B	3rd Pool A v 3rd Pool B
12:50:00 PM	1st Pool A v 2nd Pool B	1st Pool B v 2nd Pool A
1:15:00 PM	4th Pool A v 4th Pool B	
1:40:00 PM	4th Pool B v 5th Pool A	
2:05:00 PM	Winner SF1 v Winner SF2	Loser SF1 v Loser SF 2

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8 Team Draw

2 Pools of 4
Assigned as Follows

POOL A	POOL B
1	1
2	2
3	3
4	4

All matches played 30mins Duration, No Stoppages.

Teams will be ranked after the Pool Games.

The Ladder provides rankings (1-4) for teams to progress to Rankings Matches.

All games begin and end on a common siren.

First named team provides ball.

Draw as follows

		Pool A	Pool B
9:15:00 AM	Pool Matches	1 v 4	1 v 4
9:50:00 AM	Pool Matches	2 v 3	2 v 3
10:25:00 AM	Pool Matches	1 v 3	1 v 3
11:00:00 AM	Pool Matches	2 v 4	2 v 4
11:35:00 AM	Pool Matches	1 v 2	1 v 2
12:10:00 PM	Pool Matches	3 v 4	3 v 4
12:45:00 PM	Rankings Matches	A1 v B2	A3 v B4
1:20:00 PM	Rankings Matches	B1 v A2	B3 v A4

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7 Team Draw

All matches played 25mins Duration, No Stoppages.

Teams will be ranked after the Pool Games

All games begin and end on a common siren.

First named team provides ball.

Draw as follows

	Field 1	Field 2
9:00:00 AM	1 v 7	
9:30:00 AM	2 v 5	3 v 4
10:00:00 AM	7 v 5	1 v 6
10:30:00 AM	2 v 3	6 v 4
11:00:00 AM	7 v 3	1 v 5
11:30:00 AM	6 v 2	1 v 4
12:00:00 PM	2 v 7	5 v 3
12:30:00 PM	4 v 5	3 v 6
1:00:00 PM	4 v 7	1 v 2
1:30:00 PM	5 v 6	1 v 3
2:00:00 PM	6 v 7	4 v 2

6 Team Draw

All matches played 35mins Duration, No Stoppages.

Teams will be ranked after the Pool Games

All games begin and end on a common siren.

First named team provides ball.

Draw as follows

	Field 1	Field 2
9:00:00 AM	1 v 6	3 v 4
9:40:00 AM	1 v 5	2 v 3
10:20:00 AM	5 v 6	4 v 2
11:00:00 AM	3 v 6	1 v 4
11:40:00 AM	5 v 3	1 v 2
12:20:00 PM	4 v 5	6 v 2
1:00:00 PM	1 v 3	
1:40:00 PM	2 v 5	6 v 4

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5 Team Draw

All matches played 25mins Duration, No Stoppages.

Teams will be ranked after the Pool Games

All games begin and end on a common siren.

First named team provides ball.

Draw as follows

	Field 1
9:00:00 AM	2 v 5
9:30:00 AM	3 v 4
10:00:00 AM	1 v 5
10:30:00 AM	2 v 3
11:00:00 AM	1 v 4
11:30:00 AM	5 v 3
12:00:00 PM	4 v 2
12:30:00 PM	1 v 3
1:00:00 PM	4 v 5
1:30:00 PM	1 v 2

4 Team Draw

All matches played 2 x 20min Halves, No Stoppages.

Teams will be ranked after the Pool Games

All games begin and end on a common siren.

First named team provides ball.

Draw as follows

	Field 1
9:30:00 AM	1 v 4
10:15:00 AM	2 v 3
11:00:00 AM	1 v 3
11:45:00 AM	2 v 4
12:30:00 AM	1 v 2
1:15:00 PM	3 v 4

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APPENDIX B



ROSS MEADOWS SHIELD

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Year	Champions	Runners-Up
2022	Como SC	Shenton College
2021	Como SC	Shenton College
2020	South Pool – Como SC A	North Pool – Shenton College
2019	Shenton College ^N	Bunbury Cathedral Grammar School ^S
2018	Shenton College ^N	Willetton Senior High School ^S
2017	Como Secondary College ^S	John XXII College ^N
2016	Shenton College ^N	Como Secondary College ^S
2015	Shenton College	CBC Fremantle
2014	Como Secondary College	John XXIII College
2013	Como Secondary College John XXIII College	
2012	Como Secondary College	Shenton College
2011	Como Secondary College	John XXIII College

N = North Winners

S = South Winners

Previous Middle School Champions

	Champions	Runners-Up
2000	Como Secondary College	
2001		Como Secondary College
2002		
2003		
2004	Como Secondary College	
2005		
2006	Como Secondary College / Shenton College	
2007	Como Secondary College / Shenton College	

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2008	Como Secondary College	Wesley College
2009	All Saints College	Como Secondary College
2010	Como Secondary College	John XXIII College

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APPENDIX C



TRENT MITTON MEDAL

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Year	Winner
2019	Fletcher Wetherell ^S (Bunbury Cathedral Grammar School) Patrick Andrew ^N (Shenton College)
2018	Charles Romea-Gorton ^S (John Curtin College of the Arts) Ryan Toh ^N (Perth Modern School)
2017	Daniel Cope ^S (Como Secondary College) Ryan Paull ^N (John XXIII College)
2016	Zac Boglio ^S (CBC Fremantle) Hayden Baker ^N (St. Marks ACS)
2015	Oliver Harrington (John XXIII College)
2014	Harry Golding (CBC Fremantle)
2013	Alex Rayfield (Perth Modern School)
2012	Richard Beddoes (Leeming Senior High School)
2011	Taylor Brown (Como Secondary College)

N = North Winner

S = South Winner

Previous Player of the Tournament Winners

Year	Winner
2009	Ashleigh McNess (Leeming Senior High School)
2010	Ashleigh McNess (Leeming Senior High School)