

**BUCHANAN CUP  
CHAMPIONSHIP RULES**



**SCHOOL SPORT WESTERN AUSTRALIA  
GIRLS SECONDARY HOCKEY CHAMPIONSHIPS  
RULES AND GUIDELINES**

Note: These Rules and Guidelines should be read in conjunction with the School Sport Western Australia Policies and Guidelines

**SECTION A - Rules of Competition**

**1. ELIGIBILITY**

Qualifications for selection in the team of the School to compete in the School Sport Western Australia Secondary Girls Hockey Championships shall be:

1.1 to be enrolled in a secondary school as a **full time bona-fide pupil**;

**2. TEAM DOCUMENTATION**

If requested by the Sport Co-ordinator each school shall provide a list of players, signed by the School Headmaster or Principal declaring all students are bona-fide students of that school on the morning of sub-event.

**3. MATCH RULES/CONDITIONS OF PLAY**

3.1 Laws

The rules of the competition shall follow those laid down by Hockey Australia with the only exceptions being those noted within these Championship Rules.

3.2 Team Composition/Size etc

3.2.1 A maximum of eighteen (18) players, that is sixteen (16) field players and two (2) goalkeepers, per team may be entered by each school, per team, with each school being allowed multiple teams.

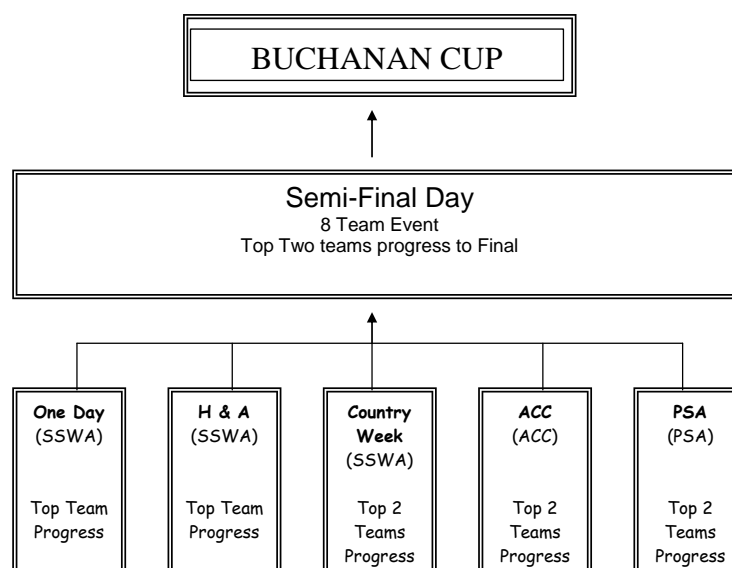
3.3 Competition Format

The Championships shall run through several different competitions:

3.3.1 School Sport WA shall operate a Home & Away Season, whereby each team entering shall play each other team on a Home & Away Basis, the top placed team shall progress to the Semi-Final Day. (Appendix C).

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- 3.3.2 School Sport WA shall operate a One Day Competition, with the draw for this competition taking place under one of the draw options from APPENDIX A, the top placed team shall progress to the Semi-Final Day.
- 3.3.2.1 Where there is no competition held for either 3.3.1 or 3.3.2 then the second placed team from the competition that was held shall also progress to the Semi-Final Day.
- 3.3.3 School Sport WA shall operate its Senior High School Country Week, the top two placed teams shall progress to the Semi-Final Day.
- 3.3.4 The Public Schools' Association (PSA) of WA shall operate the Ray House Hockey Cup, the top two placed teams shall progress to the Semi-Final Day.
- 3.3.5 The Associated & Catholic Colleges (ACC) of WA shall operate the ACC Hockey Challenge, the top two placed teams shall progress to the Semi-Final Day.
- 3.3.6 School Sport WA shall operate a one day competition "Semi-Final Day" with a maximum of eight (8) teams earning a place from the respective competitions outlined in 3.3.1, 3.3.2, 3.3.3, 3.3.4, 3.3.5 using one of the draw options from APPENDIX A
- 3.3.6.1 In the event that a School that has earned the right to participate in the "Semi-Final Day" (3.3.6) opts to not compete, then the next placed team from the relevant competition shall be invited to compete as a replacement.
- 3.3.6.2 In the event that a School competes in two qualifying events and qualifies from both for the Semi-Final Day, then the next placed team from either competition may be invited, in order from: SSWA Home & Away, SSWA One Day, SSWA SHS Country Week, PSA, ACC.
- 3.3.6.3 A replacement team is not required for the "Semi-Final Day" 3.3.6 to operate, and it may run with reduced number of teams.
- 3.3.7 The "Buchanan Cup Final" shall operate as a stand alone match between the top two placed teams from the "Semi-Final Day" (3.3.6).



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### 3.4 Draws/Program of Events/Competition Format

The timeline for the championships is outlined below:

- 3.4.1 The Sport Co-ordinator shall hire a venue suitable for the number of nominations for each event.
  - 3.4.1.1 Where the “Buchanan Cup Final” (3.3.7) is contested by one or more teams from outside the Perth Metropolitan area the Sport-Co-ordinator should consider playing the final at a school or regional centre involving one of the finalists.
  - 3.4.1.2 Consideration should be made to host the “Buchanan Cup Final” (3.3.7) on the same day and at the same location as the School Sport WA Boys Champion School (“David Bell Cup Final”) and the School Sport WA Year 7-9 Champion School (“Ross Meadows Shield”).
- 3.4.2 Nominations for any School Sport WA operated event must be received by the nomination date available on the website. Any exceptions to this are at the discretion of the Sport Co-ordinator.
- 3.4.3 Fixtures will be made available to competing teams no later than one week prior to the event.
- 3.4.4 Fixtures will follow the formats outlined in APPENDIX A

### 3.5 Match Play

- 3.5.1 School Sport WA operated events shall run using the time outlined in each of the draw options in APPENDIX A
- 3.5.2 If the match should be interrupted by the umpires due to atmospheric conditions, the following rules shall apply:
  - 3.5.2.1 A game stopped before the end of the 15<sup>th</sup> minute of play shall be resumed as soon as possible, with the score standing at the time of interruption and shall be completed to the end of the regulation time but not necessarily on the same ground.
  - 3.5.2.2 A game stopped after the 15<sup>th</sup> minute of play shall be resumed as soon as possible, with the score standing at the time of interruption and shall be completed to the end of the regulation time but not necessarily on the same ground.
  - 3.5.2.3 A game stopped before the 15<sup>th</sup> minute of play that cannot be resumed shall be replayed in its entirety, but not necessarily on the same day.
  - 3.5.2.4 A game stopped after the 15<sup>th</sup> minute of play that cannot be resumed shall have the score when the game was stopped stand as the final result.
  - 3.5.2.5 If scores a level at the end of any match played at a School Sport WA competition that requires a result, the umpires shall utilise the penalty shootout competition as per rule 3.6.3 to determine the winner.
- 3.5.3 **Buchanan Cup Final** shall operate as:
  - 3.5.3.1 A match of four 15min quarters each separated by an interval which shall not exceed 10 minutes (minimum 3 minutes).
  - 3.5.3.2 If the match should be interrupted by the umpires due to atmospheric conditions, the following rules shall apply:
    - 3.5.3.3 A game stopped before the end of the 20th minute of play shall be wholly replayed.
    - 3.5.3.4 A game stopped after the end of the 20th minute of play shall be resumed as soon as possible, with the score standing at the time of interruption and shall be completed to the end of the regulation time but not necessarily on the same ground.

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- 3.5.3.5 In the event that the final is drawn, a “sudden death extra time” (The first team to score a goal shall be deemed the winner) system shall apply as outlined below:
- 3.5.3.5.1 At the conclusion of normal time there will be a 5 minute break
  - 3.5.3.5.2 The opposing Captain shall toss a coin for choice of ends or possession of the ball
  - 3.5.3.5.3 For the first 7 minute period of “sudden death extra time”, each team shall nominate (9) players including a goalkeeper to take the field. Team numbers shall not include any player/s under suspension, red, yellow or green card. Temporarily suspended players or substitutes may take the field at the end of their suspension time.
  - 3.5.3.5.4 At the end of the first 7 minute period, teams shall remove 2 players and change ends for commencement (No break).
  - 3.5.3.5.5 For the second 7 minute period of “sudden death extra time” only 7 players from each team, including a goalkeeper shall take the field.
  - 3.5.3.5.6 Normal interchange rules will apply during extra time.
  - 3.5.3.5.7 In the event that scores are still equal at the end of the “sudden death extra time” then a penalty shootout competition as per rule 3.6.3 shall be played to determine the winner.

### 3.6 Scoring/Points Allocation

3.6.1 The following points will be awarded for each match:

- a) Three (3) points to the winner
- b) One (1) point to each team in the event of a draw
- c) Zero (0) points to the loser

3.6.2 The rankings after the round robin matches shall be as follows

- a) Points
- b) Goal Difference
- c) Goals For
- d) Result of Game between the two teams
- e) Penalty Shootout Competition

3.6.3 **Penalty Shootout** Competition shall be conducted as follows:

- 3.6.3.1 5 players from each team, chosen by their respective Captains from the players listed on the team sheet, but excluding any player who is under suspension by either umpire, Tournament Director or Technical Official, shall take part.
- 3.6.3.2 The Captains shall choose 5 players of their own team and shall determine the order in which their own players shall take each penalty against one and the same Goalkeeper of the other team (unless incapacitated).
- 3.6.3.3 The Umpires shall choose the goal to be used and toss a coin with the Captains to decide which team shall appoint one of its 5 players to take the first penalty
- 3.6.3.4 If no decision is reached after the first series of penalties, a **“sudden death”** procedure will operate, consisting of a further series of penalties taken by the same group of players, in any sequence.
- 3.6.3.5 The first team to score more goals than their opponents from an equal number of penalties shall be the winner.
- 3.6.3.6 All players and officials except for those directly involved in the penalty being taken must remain outside the half that is being used for the penalty shootout.
- 3.6.3.7 The rules for taking a penalty is as follows:

- a) the defending goalkeeper will start from his own goal line, between the posts;
- b) the goalkeeper will be confronted by an attacker who will start from the 23m line, in a position opposite

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the centre of the goal;

c) the attacker will have 8 seconds in which to score a goal;

d) if the goalkeeper commits an unintentional offence then the shootout is retaken  
if the goalkeeper commits an intentional offence then a penalty stroke is awarded  
if the attacker commits an offence, or if he fails to score within the 8 seconds, then no goal is awarded and that shootout is ended in favour of the defending team.

### 3.7 Failure to Play – Scratching

3.7.1 If, during the course of a match, a team declines to continue the game or to take it up where it left off, or if at any time during the match the number of its players is less than seven (7), this team shall have lost the match and the opposing team shall have won the match with the score standing at that time.

3.7.2 If a team scratches from competition, all pool matches it had played up till then, shall be considered as not having been played not only by the scratching team but also by all the teams it had played. This classification shall be corrected accordingly.

3.7.3 A team refusing to play a match entered on its program shall be considered as scratching from the competition.

### 3.8 Equipment - Balls, Footwear etc - as per Hockey Australia rules.

3.8.1 Goalkeepers shirts should be a different colour to the shirts of players in their own team and the opposition team.

### 3.9 Playing Area/Field – School Sport WA operated events shall be played on a water based artificial surface.

### 3.10 Interchange/Subs

Championship teams shall be permitted to interchange players in each match provided that no more than sixteen (16) players take part in any match, of which two (2) must be goalkeepers.

### 3.11 Judiciary/Reports/Send Offs/Sin Bin etc

3.11.1 The Appeals Committee shall consist of the Sport Co-ordinator.

### 3.12 Protests/Appeals/Suspensions

3.13 If a team wishes to lodge a protest at the end of the match, its manager/coach must do so in writing and hand the protest to the sport co-ordinator within twenty (20) minutes from the conclusion of the match.

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- 3.14 The protest shall be heard by the Appeals Committee as soon as possible. The decision of the Appeals Committee shall be handed down in writing within an hour of the conclusion of the hearing.
- 3.15 The Appeals Committee shall suspend players for one or more matches of the Championships.
- 3.15.1 Any player who has accumulated ten or more demerit points during one or more matches of the Championships.
- 3.15.2 Any player, reserve player or team official who has misbehaved before, during or after any match of the Championships.
- 3.15.3 For the purpose of sub clause 3.15.1 herein, demerit points shall accumulate at the following rate:
- a) 0 Points – Each Green Card received
  - b) 5 Points – Each Yellow Card received
  - c) 10 Points – Each Red Card received
- 3.15.4 Any suspension imposed pursuant to sub clause 3.15.1 shall nullify the demerit points accumulated to the time of the suspension.
- 3.15.5 In reaching its decision the Appeals Committee shall have the power to call before it to give information any player, reserve player, team official, match official, umpire or championship official. If such person fails to attend as requested, the Appeals Committee shall have the right to continue its deliberations without the requested information. Written submissions may be accepted by the Appeals Committee.
- 3.15.6 The player, reserve player or team official whose suspension is the subject of the Appeals Committee shall have the right to address the Committee. They may be accompanied by a team official who may be given permission by the Appeals Committee to make a submission.
- 3.15.7 The player or reserve player who is to be suspended pursuant to sub-clause 3.15.1 herein shall not be permitted to play in any championship match whilst the suspension is in force. They will be permitted to occupy the team bench during their suspension.
- 3.15.8 In respect of the otherwise automatic suspension arising from the operation of sub-clause 3.15.1 herein, the Appeals Committee may refrain from imposing such suspension in order to avoid an obvious miscarriage of justice.
- 3.16 Coaching - admissions on field etc
- 3.16.1 No one except the players and the umpires properly engaged in a given match may enter the field of play during the match unless he is invited to do so by an umpire or has obtained prior authorisation from an umpire. The rule is compulsory even in the event of injury to a player or to an umpire.
- 3.16.2 Each team engaged in a given match may have up to eight (8) persons on the team bench, namely the team manager or coach (for whom it is compulsory to sit there), five substitute players, the coach of the team and one other official. The team manager is responsible for the conduct of all persons occupying the bench.
- 3.17 Uniforms - numbering/colouring etc

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- 3.17.1 Each team will wear the colours of its School as specified on the online nomination form. If, in the opinion of the\_umpires the colours of two opposing teams might lead to confusion, one of the teams will have to change its colours.
- 3.17.1.1 Bibs may need to be worn and these will be provided.
- 3.17.2 The Captain of the team will wear a distinctive band.
- 3.17.3 Goalkeepers' uniforms must differ from the players' uniform of his team in colour and design.

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### SECTION B - Guidelines of Organisation

#### 1. UMPIRES

1. For all events Teams are required to provide their own umpires except for:  
a) School Sport WA One Day Competition (clause 3.3.2) where Como Hockey Academy will provide umpires attempting to achieve Beginner Umpire Accreditation, should a team ask for their assistance.
2. Where possible umpires should be School Students
3. Umpires should be of a suitable standard capable of umpiring a Junior A Grade fixture
4. Umpires should be accredited with a minimum Community Coach Standard
5. Umpires should wear suitable umpiring shirts that distinguish them from their team and the other teams.

#### 2. TROPHIES/AWARDS/MEDALS

Awards to be presented

1. A suitable memento should be awarded to the umpires of the final.
2. Player of the Final – **Ashleigh Nelson Medal**  
Ashleigh Nelson is a relate-able and inspiring role model for up and coming athletes. She grew up in the country, went to boarding school where she was head girl. She captained her U'16 State Team as well as other teams throughout her career. Her focus is always positive, looking at ways she can help others whether that be on the Hockey field as a player or coach as well as her role as an OT, RU Ok Ambassador or whilst utilising her radio presenter influence with fellow athletes. Ashleigh boasts an International career spanning over a decade, with 205 caps to her name and 69 goals. She has played in a number of international tournaments including Commonwealth Games, World Cup, and Champions Trophy.  
  
The Medal is awarded to the player judged Best on Ground during the Final of the Buchanan Cup. It is voted upon by the umpires, Sport Co-ordinator and 2 possible guests, using a 3-2-1 system. Winners names are recorded on the Perpetual Shield, with the Individual awarded a Medal.
3. Buchanan Cup Champions & Runners-Up Medals awarded to members of the Winning and Losing (Runner-Up) teams.

### SECTION C

#### NEW INFORMATION

1. **It is requested that schools arrive at the venue 30mins prior to the commencement of the first fixtured game.**
2. **A meeting will occur with team officials 15mins prior to the commencement of the first fixtured game to inform participating schools of expectations and procedures for the day.**
3. **All Round Robyn games will be finished by 3:00pm unless there is a draw resulting in strokes.**
4. **The canteen at Perth Hockey Stadium is available for use throughout the day.**
5. **Parking is no longer free. You will have to organise to pay for parking or drop your schools bus off in an alternate location (ie, in between the two turfs, closest to the top turfs score board)**

**\*\*\* THIS INFORMATION WILL BE MOVED INTO THE DOCUMENT FOR 2021**



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## APPENDIX A

### 8 Team Draw

2 Pools of 4  
Assigned as Follows

POOL A	POOL B
ACC #2	ACC #1
SHS Country Week #1	SHS Country Week #2
PSA #1	PSA #2
Metro 1 Day #1/2	Metro H & A #1

All matches played 2 x15mins Duration.  
Teams will be ranked after the Pool Games.  
The Ladder provides rankings (1-4) for teams to progress to Rankings Matches.  
All games begin and end on a common siren.  
First named team provides ball.

Draw as follows

		Pool A	Pool B
9:15:00 AM	Pool Matches	1 v 4	1 v 4
9:50:00 AM	Pool Matches	2 v 3	2 v 3
10:25:00 AM	Pool Matches	1 v 3	1 v 3
11:00:00 AM	Pool Matches	2 v 4	2 v 4
11:35:00 AM	Pool Matches	1 v 2	1 v 2
12:10:00 PM	Pool Matches	3 v 4	3 v 4
12:45:00 PM	Rankings Matches	A1 v B2	A3 v B4
1:20:00 PM	Rankings Matches	B1 v A2	B3 v A4

### 8 Team Draw

2 Pools of 4  
Assigned as Follows

POOL A	POOL B
1	1
2	2
3	3
4	4

All matches played 25mins Duration, No Stoppages.  
Teams will be ranked after the Pool Games.  
The Ladder provides rankings (1-4) for teams to progress to Rankings Matches.  
All games begin and end on a common siren.  
First named team provides ball.

Draw as follows

		Pool A	Pool B
9:30:00 AM	Pool Matches	1 v 4	1 v 4
10:00:00 AM	Pool Matches	2 v 3	2 v 3
10:30:00 AM	Pool Matches	1 v 3	1 v 3
11:00:00 AM	Pool Matches	2 v 4	2 v 4
11:30:00 AM	Pool Matches	1 v 2	1 v 2
12:00:00 PM	Pool Matches	3 v 4	3 v 4
12:30:00 PM	Rankings Matches	A1 v B4	B1 v A4
1:00:00 PM	Rankings Matches	A2 v B3	B2 v A3
1:30:00 PM	Rankings Matches	LQF2 v LQF3	LQF1 v LQF4
2:00:00 PM	Rankings Matches	WQF2 v WQF3	WQF1 v WQF4

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### 7 Team Draw

All matches played 25mins Duration, No Stoppages.

Teams will be ranked after the Pool Games

All games begin and end on a common siren.

First named team provides ball.

Draw as follows

	Field 1	Field 2
9:00:00 AM	1 v 7	
9:30:00 AM	2 v 5	3 v 4
10:00:00 AM	7 v 5	1 v 6
10:30:00 AM	2 v 3	6 v 4
11:00:00 AM	7 v 3	1 v 5
11:30:00 AM	6 v 2	1 v 4
12:00:00 PM	2 v 7	5 v 3
12:30:00 PM	4 v 5	3 v 6
1:00:00 PM	4 v 7	1 v 2
1:30:00 PM	5 v 6	1 v 3
2:00:00 PM	6 v 7	4 v 2

### 6 Team Draw

All matches played 35mins Duration, No Stoppages.

Teams will be ranked after the Pool Games

All games begin and end on a common siren.

First named team provides ball.

Draw as follows

	Field 1	Field 2
9:00:00 AM	1 v 6	3 v 4
9:40:00 AM	1 v 5	2 v 3
10:20:00 AM	5 v 6	4 v 2
11:00:00 AM	3 v 6	1 v 4
11:40:00 AM	5 v 3	1 v 2
12:20:00 PM	4 v 5	6 v 2
1:00:00 PM	1 v 3	
1:40:00 PM	2 v 5	6 v 4

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### 5 Team Draw

All matches played 25mins Duration, No Stoppages.

Teams will be ranked after the Pool Games

All games begin and end on a common siren.

First named team provides ball.

Draw as follows

	Field 1
9:00:00 AM	2 v 5
9:30:00 AM	3 v 4
10:00:00 AM	1 v 5
10:30:00 AM	2 v 3
11:00:00 AM	1 v 4
11:30:00 AM	5 v 3
12:00:00 PM	4 v 2
12:30:00 PM	1 v 3
1:00:00 PM	4 v 5
1:30:00 PM	1 v 2

### 4 Team Draw

All matches played 2 x 20min Halves, No Stoppages.

Teams will be ranked after the Pool Games

All games begin and end on a common siren.

First named team provides ball.

Draw as follows

	Field 1
9:30:00 AM	1 v 4
10:15:00 AM	2 v 3
11:00:00 AM	1 v 3
11:45:00 AM	2 v 4
12:30:00 AM	1 v 2
1:15:00 PM	3 v 4

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### APPENDIX B

Year	Venue	Champions	Runners-Up	Score	Ashleigh Nelson Medal
2018	Bunbury	Como Secondary College	Bunbury Senior High School	4-2	
2017					
2016					
2015					
2014					
2013					
2012					
2011					
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